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Abstract

Recommender systems that utilize machine learning algorithms are a prominent tool in the design and implementation of personalized tourism experiences. These systems analyze user data to generate recommendations for destinations, attractions, accommodations, and activities based on user preferences, behavior, and similarity to other users. Collaborative filtering and content-based filtering are two widely used machine learning algorithms in recommender systems, and hybrid systems that combine both approaches have shown to be effective in producing more accurate recommendations. Tourism recommendation systems (TRS) provide several benefits, including personalization, convenience, improved user experience, and increased revenue for tourism businesses. These systems can suggest destinations, attractions, accommodations, and activities that match user preferences and past behaviors, ultimately simplifying the trip planning process. Machine learning algorithms can be trained on large datasets to generate personalized recommendations, and can continuously improve their effectiveness by incorporating new data and user feedback. This paper provides a state-of-theart overview of various types of recommendation systems (RS), including those based on user preferences, behaviors, demographic profiles, and social network judgments. The paper also presents a comparison table for these approaches. Additionally, the paper discusses the different stages of the travel process and the sources of data that can be used to develop a recommender system. The concluding section of the paper highlights the importance of personalized recommendations in the tourism industry and the potential for future research in this area.

1 Introduction

Machine learning is one of the key techniques used in recommender system design and implementation. A recommender system is a tool that recommends items to users based on their preferences, behavior, or similarity to other users. Machine learning algo- rithms are used to analyze patterns and relationships in the data to make these recommendations.

There are several types of machine learning al- gorithms commonly used in recommender systems, including:

- Collaborative filtering: This is an algorithm based on the similarity between users and their previous interactions with items.
- Content-based filtering: This is a recommenda-

tion algorithm based on article attributes and user preferences.

• Hybrid recommender systems: This is a com-

bination of collaborative filtering and content- based filtering, often resulting in more accurate recommendations.

Machine learning algorithms are trained on large data sets to generate recommendations, and can im- prove the effectiveness of recommendations over time by updating the algorithms with new data and user feedback.

A TRS can be used to make personalized sugges- tions for travel destinations, attractions, accommoda- tions, and activities based on a user's preferences and past behaviors. The goal of a travel RS is to help users plan their trips by making informed suggestions that match their interests and needs.

There are many possibilities that machine learning can be used to build a RS for tourism:

• Attraction Recommendation: Attractions, such as museums, historical sites, and natural parks, based on a user's interests, such as history, art, or nature.

Destination Recommendation: Travel destina-

tions based on a user's preferred climate, budget, and type of activity, such as sightseeing, adven- ture sports, or relaxation.

Accommodation Recommendation: Accommo-

dations, such as hotels, resorts, or vacation rentals, based on a user's budget, preferred amenities, and location.

• Activity Recommendation: Activities, such as

tours, events, and experiences, based on a user's interests, budget, and location.

These recommendations can be made using a com- bination of collaborative filtering, contentbased filter- ing, and deep learning techniques. The RS can also take into account external factors, such as seasonal- ity, weather, and travel restrictions, to make more benefits. There are some examples of benefits:

• **Personalization:** RS provide personalized sug- gestions for travel destinations, attractions, ac- commodations, and activities based on a user's preferences and past behaviors. This makes it easier for users to plan their trips and find desti- nations and activities that match their interests and needs.

• Convenience: RS make it easier for users to find

the information they need to plan their trips. By providing personalized suggestions, users don't have to spend as much time searching for information or making decisions.

• Improved User Experience: RS can improve

the overall user experience by providing rele- vant and personalized suggestions. This can help users find the information they need more quickly and easily, leading to a better overall experience.

• Increased Revenue: By providing relevant and

personalized suggestions, RS can increase rev- enue for tourism businesses. For example, a RS that suggests accommodations and activities can increase bookings and sales for hotels, resorts, and tour operators.

This paper presents at first a state of the art on the various types of RSs, not only based on preferences of the users, but also on the basis of their behaviors, their demographic profiles, and the judgments of other users (presented on the social networks), a table that provides a comparison of these approaches is presented. In the third paragraph, we will focus on the various stages of travel and sources of data, and then the stages of processing them in a RS, we conclude in Section 4 on the conclusion of our work.

2 Recommender Systems, Comparison of Types

2.1 Content-based recommendation

A Content-based recommendation is a widely used approach for personalized recommendations in which items are recommended to users based on their preferences for certain features or content. This approach operates under the assumption that users have similar preferences to the items they have previ- ously liked or interacted with [1].

In a content-based RS, items are described using a set of features or attributes, such as genre, director, or actor, and recommendations are generated based on the similarity between these features and the user's past preferences. This method has been widely used

in various domains, and has been shown to be ef- fective in providing personalized recommendations to users. One of the advantages of content-based recommendation is that it does not require explicit feedback from users, as it only needs to know what items they have interacted with, making it a scalable solution for large datasets.

However, the accuracy of content-based recommen- dations can be limited by the quality and availability of item features, and by the potential for users to change their preferences over time [2].

2.2 Collaborative filtering based recommendation

Collaborative filtering-based recommendation is a widely-used approach in the field of RSs. It aims to provide personalized recommendations to users based on their past behaviors and the behaviors of other users.

In collaborative filtering, the system generates rec- ommendations by identifying similar users or items and making predictions based on these similarities [1]. The two main types of collaborative filtering are user-based and item-based. User-based collaborative filtering generates recommendations based on the similarities between users, while item-based collaborative filtering generates recommendations based on the similarities between items. Both approaches have been shown to be effective in generating accu- rate recommendations, and they have been widely adopted in a variety of applications, including music and movie recommendations, travel recommenda- tions, and e-commerce recommendations.

Despite the benefits of collaborative filtering-based RSs, they also have some limitations, such as the cold start problem, the sparsity issue, and the scalability problem.

2.3 Hybrid recommender system

A hybrid recommender system combines multiple recommendation algorithms to provide a more per- sonalized and accurate recommendation to users [3]. The use of multiple algorithms

can overcome the lim- itations of a single algorithm, such as over-reliance on a single type of information or the inability to handle multiple types of data. By integrating various algorithms and data sources, a hybrid recommender system can provide a more comprehensive and nuanced recommendation to users, leading to a better user experience and improved satisfaction. Additionally, the use of multiple algorithms can provide a more robust recommendation, as the system can compensate for any biases or limitations in

	1	
Approach	Advantages	Disadvantages
Content-based	Can make recommendations for users with unique or well-defined preferences. Can han	dle a diverse range of items.
Collaborative filtering	Can handle a large number of users and items. Can provide recommendations for userswith	more general preferences.
Hybrid filtering	Can handle a diverse range of items and a large number of users. Can overcome the limitations of single-algori Can provide a more nuanced recommendati personal preferences and the preferences of	thm systems. on, taking into account boththe user's 'similar users.

Table 1: Table of comparison

Can overcome the limitations of single-algorithm systems.

Can provide a more nuanced recommendation, taking into account both the user's personal preferences and the preferences of similar users.

Can suffer from the 'cold start' problem, where it can be difficult to make recommendations for new users with limited data.

Can lead to limited diversity in recommendations, as the system may only recommend items with similar attributes to those the user has liked in the past.

Can suffer from the 'sparsity' problem, where it may be difficult to find similar users for certain items or users.

Can be influenced by the behavior of a small number of influential users.

Can be more complex to design and implement compared to single-algorithm systems.

Can be less interpretable, as the system's decision-making process may be harder to understand.

a single algorithm [4]. Overall, we believe that hy- brid recommender systems have great potential to revolutionize the field of travel recommendation [4].

[Table 1] represents the different advantages and disadvantages of each system.

2.4 Conclusion

Content-based, collaborative filtering and hybrid RS are three common techniques for generating person- alized recommendations. Content-based RS rely on attributes of proposed items, such as: Recommenda- tions are made on features. This approach uses users' previous preferences and interests to make sugges- tions. On the other hand, collaborative filtering RS make suggestion based on the behavior and prefer- ences of similar users. This approach exploits the similarity between users to provide suggestion that are more likely to be widely accepted. Hybrid type combine the advantages of content-based and col- laborative filtering systems, using attributes of items and behaviors of similar users to generate decisions.

These systems can overcome the limitations of ei- ther approach by combining the advantages of both methods. For example, hybrid RS can provide accu- rate propositions even when a user's preferences are not well-defined by using the preferences of similar users as a fallback.

3 Recommender system in Tourism

3.1 Stages of travel

Before travel :

Any applications of machine learning in tourism are related to the pre-travel phase, such as: Accom- modation (localization, cost, confirmation. . .), Flight (price, luggage. . .), Travel planning and so forth [5]. Travel planning is an essential task for anyone who wants to explore new places or take a break from everyday life. With the advent of recommender sys- tems, travel planning becomes more efficient and personalized. A popular approach to building TRS is to use algorithms such as Markov models, discrete

hidden Markov model [6] or neural networks.

Markov models are probabilistic models that can be used to analyze sequences of events and predict future events based on past events. In the context of travel planning, Markov models can be used to predict the most likely sequence of destinations based on a traveler's past travel patterns. Neural networks [7], on the other hand, are a class of machine learning algorithms that can be used to learn patterns in large datasets.

In the context of travel planning, neural networks can be trained on large datasets of travel itineraries to learn patterns and provide travelers with person- alized recommendations based on their preferences and past behavior [5]. Overall, using algorithms such as Markov models and neural networks can significantly improve the accuracy and efficiency of itinerary planning RS

During travel :

Perhaps the most used stage of RS is during travel, as this stage carries variables and requirements for the user, whether during his wandering to new places to visit.

With the rise of smart cities and the ubiquity of mobile devices, RS and decision support systems have become powerful tools for enhancing the travel experience. By leveraging user data and machine learning algorithms, RS can suggest personalized travel itineraries, restaurants, attractions, and activi- ties based on users' preferences, location, and past behavior. In addition, Decision Support Systems (DSS) can help travelers make more informed choices by providing real-time information on traffic, weather, events, and other relevant factors. By combining these two systems, travelers can optimize their travel plans, save time, reduce stress, and discover new experiences that they may have otherwise missed.

For instance, a traveler can use a RS to suggest a museum to visit then check traffic and find the most efficient route to get there. As smart cities continue to evolve, RS will play an increasingly important role in helping travelers navigate the urban environment and enjoy a more personalized and rewarding travel experience

After travel :

After Trip tourist reviews can be analyzed by vari- ous machine learning methods and useful informa- tion can be extracted from them.

By analyzing tourists' reviews and feedback, RS can learn about their preferences and interests, and suggest suitable travel options, such as destinations, accommodations, activities, and restaurants [8].

For instance, TripAdvisor's RS uses machine learn- ing algorithms to analyze millions of user reviews and ratings to provide personalized recommenda- tions to users based on their preferences [9]. Sim- ilarly, Booking.com's Genius program uses ML to analyze customers' booking history, preferences, and behaviors to offer them personalized discounts and perks. Furthermore, Airbnb's Price Tips feature uses ML to suggest optimal prices for hosts based on the supply and demand in their area.

Overall, RS and ML techniques have the poten- tial to revolutionize the travel industry by providing tourists with more personalized and relevant travel recommendations

3.2 Data sources

Users (text, image...) :

Data sources like user text, images, videos, and other multimedia content generated by users can be utilized to design RSs. User text can provide valuable information about a user's preferences, opinions, and interests, which can be used to generate personalized recommendations.

For example, text data from user reviews can be an- alyzed using natural language processing techniques to identify patterns and preferences, which can then be used to recommend destinations, accommoda- tions, and activities. Similarly, image and video data can be analyzed using computer vision techniques to identify visual features like landscapes [10], land- marks, and scenery, which can be used to recommend similar destinations or activities. For instance, a user who has shown a preference for beach destinations in their past travels might receive recommendations for other coastal locations based on the visual simi- larities between their past vacation photos and other potential destinations.

Gadgets and devices (position GPS, mobile roam- ing, Wifi. . .) :

With the rapid development of smart cities, it has become crucial to use data sources like gadgets and devices to gather information about user preferences and behavior.

For example, a tourist visiting a new city could use a mobile app that integrates GPS data to suggest nearby landmarks or restaurants based on their loca- tion and previous activity [8, 9]. Similarly, data from mobile roaming can provide information about the user's past travel history, which can be used to make personalized recommendations based on their pre- vious experiences. By analyzing these data sources, it is possible to create a tailored TRS that takes into account the unique preferences and interests of each individual user. For instance, a TRS

could suggest hiking trails for a user who frequently visits moun- tainous areas, or recommend restaurants with vegan options for a user who has a history of ordering vegetarian meals.

Operations (web search, online booking. . .) :

Incorporating operations such as web search and online booking into such systems can enhance their recommendation capabilities and provide more per- sonalized recommendations to tourists.

Web search operations can be used to gather in- formation about tourists' preferences, such as their favorite destinations, activities, and accommodation preferences. For instance, search engines and social media platforms can be used to collect data about tourists' behavior and preferences. Online booking data can also be used to improve tourism RS [7]. For example, online booking platforms can be used to recommend hotels, flights, and other services to tourists. By analyzing online booking data, we can learn which hotels are popular among tourists and which are not.

To illustrate the use of these operations in a TRS, consider the following example: A tourist wishes to plan a trip to New York City and provides their preferences to the RS. The system uses web search operations to gather information about the tourist's preferences and online booking data to recommend hotels, flights, and activities that fit their budget and preferences.

3.3 Phases of data processing (Example: Collaborative filtering - Hotel Recommender System)

Model Training :

Once the data has been pre-processed, the next step in building a RS is to construct a model that can predict users' preferences. Matrix factorization is a widely-used technique within collaborative filtering [11]. However, there are other methods as well, such as neighborhood methods, that can be used to con- struct models. In the following sections, we outline the steps involved in using matrix factorization for collaborative filtering in a RS.

In order to model user-item interactions in RSs, it is common practice to factorize the useritem matrix into two latent factor matrices - a user-factor matrix and an item-factor matrix [11]. This approach al- lows us to capture the underlying latent factors that drive user-item preferences and to represent them in a lower-dimensional space. By decomposing the original matrix into two lower-rank matrices, we can reduce the dimensionality of the problem and obtain more meaningful representations of the user and item features.

Ratings are generated by humans and serve as fea- tures that are directly observable and assumed to be

User id	Hotel id	Rating
1	291	2.0
2	98	5.0
3	162	1.0
1	635	1.0
5	725	4.0
6	8	3.0
3	61	2.0
8	97	4.0

Table 2: Dataset .

To begin our analysis of hotels ratings, we must first transform the raw data into a "utility matrix". This matrix will represent each user's ratings of each hotel as a numerical value, allowing us to easily perform matrix-based operations and analyze the underlying patterns of user preferences. Therefore, the transformation of the hotel rating dataframe into a utility matrix is a critical step in our analysis, and one that must be executed with precision and care to ensure the validity and reliability of our subsequent analyses.



Figure 1: Latent factor approach-finds connections between users and objects to get new associations.., https://www.researchgate.net/figure/Latent-factor-approach-finds-connections-between-users-and-objects-to-get-newf ig2331552273.

The concept of Latent Features [Figure 1] has emerged as a powerful tool in the field of RSs. Latent Features are essentially the underlying features that explain the interactions between users and items in a RS. These features are not explicitly known to us,

but can be inferred through statistical models such as matrix factorization.

Missing scores are predicted from the inner prod- uct of these two latent matrices [Figure 2]. Latent factors are typically represented by the variable K. By reconstructing the original useritem matrix using K, we can fill in the missing values and obtain pre- dicted ratings for items that the user has not yet rated. Thus, the reconstructed matrix effectively populates the empty cells in the original user-item matrix, pro- viding a complete set of ratings and enabling more accurate recommendations to be made.



Table 3: User-item (utility matrix).

Figure 2: An example of matrix factorization, https://www.researchgate.net/figure/An-example-of-matrix- factorizationf ig1314071424.

There are various ways to implement the Matrix Factorisation using one of the following methods [12]:

- Alternating Least Squares (ALS)
- Stochastic Gradient Descent (SGD)
- Singular Value Decomposition (SVD)

Empty cells actually represent new users and new hotels. Therefore, if the proportion of new users is high, we may reconsider using some other recom- mendation methods, such as content-based filtering or hybrid filtering.

Optimization :

To effectively tune the parameters of a recom- mender system, it is important to select an appropriate evaluation metric. Precision@K [13, 14] is a commonly used evaluation metric that measures the proportion of relevant recommendations in the top K results provided to a user. The goal is to identify the optimal set of parameters that maximizes the Preci- sion@K or any other relevant evaluation metric. Once the optimal parameters have been determined, model can be retrained to generate more accurate predicted ratings, which can be used to generate more effective recommendations for users.

Post Processing :

After predicting the ratings of items that a user has not interacted with, we can sort them in descending order and select the top N recommendations for the user. However, to avoid recommending items that the user has already interacted with, we need to exclude or filter them out. In the case of hotels, it is not worth- while to recommend a hotel that the user has already booked or expressed dislike for in the past [15]. This filtering step is essential for ensuring the relevance and usefulness of the recommendations and can im- prove the overall user experience. RS incorporate a filtering mechanism that takes into account the user's previous interactions and excludes those items from the recommendation list.

Evaluation :

Evaluating recommender systems is a crucial as- pect of the development process. Conducting tests in real-world settings using techniques like A/B testing

[16] is one of the most effective way to evaluate these systems, as they provide feedback from real users. However, this may not always be feasible. In such cases, offline evaluation methods are employed.

We use a technique where we randomly mask some known ratings in the matrix. The masked ratings are then predicted using machine learning, and the predicted rating is compared with the actual rating. This allows us to evaluate the model's performance on the unseen data and estimate how well it can generalize to new users and items.

3.4 Conclusion

Recommender systems remains a very vague and forked field, it continues to develop with the emer- gence of smart cities and IoT. In this article, we We discussed various recommendations types, while not- ing, for each approach, the pros and cons of using it, and based on that, the best approach can be chosen. In this paper we paid attention especially to RS in tourism, with specifying travel details and sources of

information used during the stages of the process.

To delve deeper into RS, we made an overview example to show the line of data processing, filtering and extraction of suggestions using collaborative fil- tering with an indication of the obstacles that may be encountered.

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